

Dejan Grba

Curriculum Vitae

CONTACTS

dejangrba@gmail.com | +381 6220 7749, +65 9086 7740

Artworks: <https://dejangrba.org/art-projects/en/index.php>

Student Work (download): <https://tinyurl.com/dgstudentswork>

LinkedIn: <https://www.linkedin.com/in/dejangrba>

ORCID: <https://orcid.org/0000-0002-5154-9699>

ResearchGate: https://www.researchgate.net/profile/Dejan_Grba

Leonardo Electronic Directory: <https://www.leonardo.info/led/2923>

EDUCATION

2014. Doctorate in Visual Arts. Faculty of Fine Arts, University of the Arts in Belgrade.

1996. MFA Painting. Faculty of Fine Arts, University of the Arts in Belgrade.

1994. BFA Painting. Faculty of Fine Arts, University of the Arts in Belgrade.

Scholarships and Residencies

2018. CLASS Program Guest Professor. School of Art, Design and Media, Nanyang Technological University, Singapore.

2017. Erasmus+ Guest Professor. Intermedia Department, Academy of Fine Arts and Design, Bratislava, Slovakia.

2007. Fulbright U.S. State Department Junior Faculty Development Fellowship: Guest Professor. Computer Art Program, Department of Transmedia, College of Visual and Performing Arts, Syracuse University, Syracuse, NY, USA.

2002. Artist in Residence Scholarship. Cultural City Network, Graz, Austria.

1994-1997. Serbian Ministry of Science and Technology Graduate Scholarship. Belgrade.

1993. Republic Foundation for the Development of Science and Art Scholarship. Belgrade.

1993. University of the Arts Scholarship. Belgrade.

RESEARCH

Publications in Journals and Books (Selected)

Grba, Dejan. 2023 (forthcoming). "The Transparency of Reason: Ethical Issues of AI Art." In Simon Lindgren, ed. *Handbook of Critical Studies of Artificial Intelligence*. Cheltenham: Edward Elgar Publishing.

Grba, Dejan. 2023 (forthcoming). "The Mechanical Turkness: Tactical Media Art and the Critique of Corporate AI." In Matthes, Jörg, Damian Trilling, Ljubiša Bojić and Simona Žikić, eds. *Emerging Technologies & Society*.

Grba, Dejan. 2023. "Faux Semblants: A Critical Outlook on the Commercialization of Digital Art." *MDPI Digital*, 3, (1): 67-80. <https://doi.org/10.3390/digital3010005>.

Grba, Dejan. 2022. "Deep Else: A Critical Framework for AI Art." *MDPI Digital*, 2, (1): 1-32. ISSN 2673-6470. <https://doi.org/10.3390/digital2010001>.

Grba, Dejan. 2022. "AI Art." *MDPI Scholarly Community Encyclopedia*. <https://encyclopedia.pub/entry/18924>.

Grba, Dejan, and Vladimir Todorović. 2022. "Rendering Life: Transgressive Affinities Between Bio Art and Generative Art." *Technoetic Arts: A Journal of Speculative Research*, 18, (2, 3): 223–238. https://doi.org/10.1386/tear_00040_1.

Grba, Dejan. 2021. "Immaterial Desires: Cultural Integration of Experimental Digital Art." In Helena Barranha and Joana Simões Henriques, eds. *Art, Museums and Digital Cultures: Rethinking Change*, 57-72. Lisbon: IHA/NOVA FCSH and maat. ISBN: 978-989-54405-4-2. <https://doi.org/10.34619/hwfg-s9yy>.

Grba, Dejan. 2021. "Always Already Just: Combinatorial Inventiveness in New Media Art." In Eduardo Navas, Owen Gallagher and xtine burrough, eds. *The Handbook of Remix Studies and Digital Humanities*, 366-384. New York, NY: Routledge. ISBN 9780367361426.

Grba, Dejan. 2020. "Alpha Version, Delta Signature: Cognitive Aspects of Artefactual Creativity." *Journal of Science and Technology of the Arts*, 12, (3): 63-83. <https://doi.org/10.34632/jsta.2020.9491>.

Todorović, Vladimir, and Dejan Grba. 2019. "Wandering Machines: Narrativity in Generative Art." *CITAR Journal of Science and Technology of the Arts, Special xCoAx Issue*, Porto: 50-58. <https://doi.org/10.7559/citarj.v11i2.664>.

Grba, Dejan. 2019. "Forensics of a Molten Crystal: Challenges of Archiving and Representing Contemporary Generative Art." *ISSUE Annual Art Journal*. Singapore: LASALLE College of the Arts, 08: 3-15. ISSN 2315-4802.

Grba, Dejan. 2017. "Avoid Setup: Insights and Implications of Generative Cinema." *Leonardo*, 50, (4), August: 384-393. https://doi.org/10.1162/LEON_a_01456.

Grba, Dejan. 2017. "Avoid Setup: Insights and Implications of Generative Cinema." *Technoetic Arts: A Journal of Speculative Research*, (15), 3: 247-260. doi: 10.1386/tear.15.3.247_1.

Grba, Dejan. 2017. "Avoid Setup: Insights and Implications of Generative Cinema." *CITAR Journal of Science and Technology of the Arts*, 9, (1): 7-15. <http://dx.doi.org/10.7559/citarj.v9i1.202>.

Publications in Conference Proceedings (Selected)

Grba, Dejan. 2023 (forthcoming). "Incidental Reverberations: Poetic Similarities in AI Art." In E. Cetinic, and D. Negueruela del Castillo, eds. *From Hype to Reality: Artificial Intelligence in the Study of Art and Culture*. Zurich: Hertziana Studies in Art History.

Grba, Dejan. 2023. "Renegade X: Poetic Contingencies in Computational Art." In M. Carvalhais, M. Verdicchio, L. Ribas, and A. Rangel, eds. *Proceedings of xCoAx 2023, 11th Conference on Computation, Communication, Aesthetics & X*, 201-221. i2ADS Research Institute in Art, Design and Society, Porto. <https://doi.org/10.34626/xcoax.2023.11th.201>.

Grba, Dejan. 2022. "Lures of Engagement: An Outlook on Tactical AI Art." In M. Verdicchio, M. Carvalhais, L. Ribas, A. Rangel, eds. *Proceedings of xCoAx 2022, 10th Conference on Computation, Communication, Aesthetics & X*, 58-74. Coimbra. https://doi.org/10.24840/xCoAx_2022_39.

Grba, Dejan. 2022. "The Cabinet of Wolfgang von Kempelen: AI Art and Creative Agency." In P. Alsina, I. Vila, S. Tesconi, J. Soler-Adillon, and E. Mor, eds. *Proceedings of Possibles, ISEA2022: 27th International Symposium on Electronic Art*, 314-321. Barcelona: Universitat Oberta de Catalunya. ISBN 978-84-08-47459-2. <https://doi.org/10.7238/ISEA2022.Proceedings>.

Grba, Dejan. 2022. "The Mechanical Turkness: Tactical Media Art and the Critique of Corporate AI." In V. Mevorah, J. Guga, and Č. Markov, eds. *Digital Society Now*, 66. Institute for Philosophy and Social Theory, University of Belgrade. <https://emerge.ifdt.bg.ac.rs/wp-content/uploads/2022/11/EMERGE-2022-Book-of-Abstracts.pdf>.

Grba, Dejan. 2021. "Brittle Opacity: Ambiguities of the Creative AI." In M. Verdicchio, M. Carvalhais, L. Ribas, A. Rangel, eds. *Proceedings of xCoAx 2021, 9th Conference on Computation, Communication, Aesthetics & X*, 235-260. Porto. ISBN: 978-989-9049-06-2. <https://doi.org/10.5281/zenodo.5831884>.

Grba, Dejan. 2021. "Brittle Opacity: Ambiguities of the Creative AI." *Proceedings of the 9th International Conference and Exhibition On Architecture 2021: Facing the Future – New Challenges*, 244-259. ISBN 978-86-89111-26-2. Republished upon request by STRAND, with permission by xCoAx 2021.

Grba, Dejan. 2021. "Information Particles: Tracing the Ambiguities of the Creative AI." *Art Machines 2: International Symposium on Machine Learning and Art*, 154-156. School of Creative Media, City University of Hong Kong, Hong Kong. ISBN: 978-962-442-448-5. <https://doi.org/10.5281/zenodo.5831902>.

Grba, Dejan. 2021. "The Creative Perspectives of AI Art." *3rd International Conference Digital Culture and Audiovisual Challenges: Interdisciplinary Creativity in Arts and Technology*. Ionian University, Corfu: online.

Grba, Dejan, and Philippe Kocher. 2021. "Study 7/0: Error-Generated Spatiotemporal Animation." *Proceedings of the 9th International Conference On Architecture 2021: Facing the Future – New Challenges*, 268-270. ISBN 978-86-89111-26-2.

Grba, Dejan, and Vladimir Todorović. 2020. "Rendering Life: Transgressive Affinities Between Bio Art and Generative Art." *4th Taboo, Transgression, Transcendence in Art and Science Conference Proceedings*, University of Applied Arts Vienna. <https://doi.org/10.5281/zenodo.4663399>.

Grba, Dejan. 2020. "Deriving Sense: Cognitive Aspects of Artefactual Creativity." In M. Verdicchio, M. Carvalhais, L. Ribas, A. Rangel, eds. *xCoAx, 8th Conference on Computation, Communication, Aesthetics & X*, 186-201. Porto. ISBN 978-989-746-266-5. <https://doi.org/10.5281/zenodo.3941339>.

Grba, Dejan, and Philippe Kocher. 2019. "Study 7/0: Error-Generated Spatiotemporal Animation." In C. Sodu, ed. *XXII Generative Art Conference Proceedings*, 109-117. Milan: Domus Argenia. ISBN 9788896610398.

Grba, Dejan, Paul Boyé, Kristy H.A. Kang, Vladimir Todorović, and Melentie Pandilovski. 2019. "Machine Flaws in Generative Art." In J. Park, J. Nam, and J. Wan Park, eds. *Lux Aeterna, ISEA2019: 25th International Symposium on Electronic Art Proceedings*, 713-716. Gwangju. ISBN 979-11-87275-06-0.

Todorović, Vladimir, and Dejan Grba. 2019. "Helping Machines (Help Us) Make Mistakes: Narrativity in Generative Art." In M. Verdicchio, M. Carvalhais, L. Ribas, A. Rangel, eds. *xCoAx, 7th Conference on Computation, Communication, Aesthetics & X*, 263-275. Milan. ISBN 978-989-746-220-7.

Grba, Dejan. 2018. "Going Postdigital: Presenting and Promoting Digital Art Within Contemporary Digital Culture." *Going Digital: Innovation in Art, Architecture, Science and*

Technology in Digital Era Conference Proceedings, 85-92. Belgrade: STRAND - Sustainable Urban Society Association. ISBN 978-86-89111-17-0.

Grba, Dejan. 2017. "Analogies: When I Draw a Song for a Film." In C. Sodu, ed. *XX Generative Art Conference Proceedings*, 515-519. Milan: Domus Argenia. ISBN 978-88-96610-33-6.

Grba, Dejan. 2017. "Wake Vortex: Orthogonal Scanning of Digital Artefacts." *Bio-Creation and Peace, ISEA2017: 23rd International Symposium on Electronic Art Proceedings*, 86. Manizales: Centro Cultural Universitario Rogelio Salmona. ISBN: 978-958-759-161-3.

Grba, Dejan. 2017. "Avoid Setup: Insights and Implications of Generative Cinema." *Bio-Creation and Peace, ISEA2017: 23rd International Symposium on Electronic Art Proceedings*, 427-435. Manizales: Centro Cultural Universitario Rogelio Salmona. ISBN: 978-958-759-161-3.

Grba, Dejan. 2016. "Avoid Setup: Insights and Implications of Generative Cinema." In C. Sodu, ed. *XIX Generative Art Conference Proceedings*, 155-166. Milan: Domus Argenia. ISBN 9788896610312.

Grba, Dejan. 2016. "Wake Vortex." In C. Sodu, ed. *XIX Generative Art Conference Proceedings*, 446. Milan: Domus Argenia. ISBN 9788896610312.

Grba, Dejan. 2016. "Get Lucky: Cognitive Aspects of Generative Art (Divergent Generative Art Practices)." In O. Tapio Leino, ed. *CULTURAL R>EVOLUTION, ISEA2016: 22nd International Symposium on Electronic Art Proceedings*, 408-413. Hong Kong: School of Creative Media, City University of Hong Kong. ISBN: 978-962-442-397-6.

Grba, Dejan. 2016. "Avoid Setup: Insights and Implications of Generative Cinema." *Going Digital: Innovation in Art, Architecture, Science and Technology Conference Proceedings*, 205-211. Belgrade: STRAND - Sustainable Urban Society Association.

Grba, Dejan. 2015. "Get Lucky: Cognitive Aspects of Generative Art." In C. Sodu, ed. *XVIII Generative Art Conference Proceedings*, 200-213. Milan: Domus Argenia. ISBN 978-88-96610-31-2.

Grba, Dejan. 2015. "Get Lucky: Cognitive Aspects of Generative Art." *Reworking the City Through New Architecture Conference Proceedings*, 226-238. Belgrade: STRAND - Sustainable Urban Society Association. ISBN 978-86-89111-10-1.

Grba, Dejan. 2015. "I Cite (Very) Art: (Re)creativity in Contemporary Art." *Going Digital: Innovations in Contemporary Life Conference Proceedings*, 29-36. Belgrade: STRAND - Sustainable Urban Society Association. ISBN 978-86-89111-08-08.

Publications in Solo Show Catalogues (Selected)

Grba, Dejan. 2015. "Thriller." *Bogdan Vojnović: Glassworks* exhibition catalogue. Belgrade: Headquarters Gallery.

Grba, Dejan. 2013. "sense.word(art);" *Vesna Opavský, Keyword: Art* project catalogue. Belgrade: Dom omladine Gallery.

Grba, Dejan. 2012. "Point-blank (Version)." *Dobrica Bisenić: Drawings* exhibition catalogue. Little Salon, Novi Sad: Cultural Center.

Grba, Dejan. 2005. "Dig Your Own Hole." *Danijela Bogičević: Family Album* exhibition catalogue. Belgrade: Dom omladine Gallery.

Grba, Dejan. 2005. "Oligophrenic Obsession." *Vladimir Vinkić: Portraits* exhibition catalogue. Pančevo: Gallery of Contemporary Art.

Grba, Dejan. 2004. "Unreal (Demo)." *Vladimir Todorović: World Wide Open 2004* exhibition catalogue. Belgrade: Dom omladine Gallery.

- Grba, Dejan. 2003. "Point-blank." *Dobrica Bisenić: Drawings* exhibition catalogue. Belgrade: Dom omladine Gallery.
- Grba, Dejan. 2003. "A View to (a) Kill." *Veljko Onjin: Installation View* exhibition catalogue. Belgrade: CC Student City Gallery.
- Grba, Dejan. 2002. "non-knowledge / non-doing / the void." *Dragan Jovanović: Installations* exhibition catalogue. Belgrade: ULUS Gallery.
- Grba, Dejan. 2002. "The Difference Between Stroke and Line." *Dobrica Bisenić: Paintings* exhibition catalogue. Belgrade: ULUS Gallery.
- Grba, Dejan. 2001. "Oral - Anal – Digital." *Slavica Panić: Multiplications* exhibition catalogue. Belgrade: Remont Gallery.
- Grba, Dejan. 2001. "Diorama." *Borislav Krbavac: Pro-Thesis* exhibition catalogue. Belgrade: Dom omladine Gallery.
- Grba, Dejan. 1999. "The Abyss." *Zvonimir Jancić: Paintings* exhibition catalogue. Belgrade: Ilija M. Kolarac Foundation Gallery.
- Grba, Dejan. 1999. "White Noise." *Isidora Laban: Choose Your Own Deserted Beach* exhibition catalogue. Belgrade: Faculty of Fine Arts Gallery.
- Grba, Dejan. 1996. "Melodica." *Dragana Knežević: Licitar Hearts and Needlework* exhibition catalogue. Belgrade: Faculty of Fine Arts Gallery.
- Grba, Dejan. 1995. "Nigredo." *Nikola Savić: Drawings* exhibition catalogue. Belgrade: Zvono Gallery.

Publications in Group Show Catalogues (Selected)

- Grba, Dejan, and Philippe Kocher. 2019. "Study 7/0." *Pixxelpoint 2019 – 20th International Festival of Contemporary art Practices* exhibition catalogue, edited by Peter Purg and Mateja Poljšak Furlan. Nova Gorica: Kulturni dom Nova Gorica: 51-53.
- Grba, Dejan. 2018. "One Ping Only." *TRACE: Wayfinding in Contemporary New Media Art* exhibition catalogue. Belgrade: Museum of Contemporary Art: 1-3.
- Grba, Dejan. 2015. "The Code of the Steal: Innovative Combinatorics in Digital Art." *Formless: Fluid Reality in New Media Art* exhibition catalogue. Belgrade: Museum of Contemporary Art: 59-64.
- Grba, Dejan. 2015. "Anticipations." *Reworking the City Through New Architecture* exhibition catalogue. Belgrade: STRAND - Sustainable Urban Society Association.
- Grba, Dejan. 2011. "Photo-Robot." *Photo-Robot* exhibition catalogue. Belgrade: DKSG Gallery.
- Grba, Dejan. 2010. "I Know What I Drew Last Summer: Rhizome of the City." *New Technologies* exhibition catalogue. Gallery of Contemporary Art, Pančevo: Cultural Center.
- Grba, Dejan. 2010. "I Know What I Drew Last Summer." *Rhizome of the City* project catalogue. Belgrade: Museum of Science and Technology.
- Grba, Dejan. 2005. "Raw." *Cultural Territories / Kulturelle Territorien* project catalogue. Galerie für Zeitgenössische Kunst. Leipzig: Verlag der Buchhandlung Walther König: 155-157.
- Grba, Dejan. 2003. "Mutiny Inc." *Mutiny and Bounty* exhibition catalogue. London/Belgrade: The Agency Contemporary/Faculty of Fine Arts.
- Grba, Dejan. 2003. "Chasing the Corruptible Code." *Connection Show* exhibition catalogue. Belgrade: Remont / Cultural Centre.
- Grba, Dejan. 2003. "Oral - Anal - Digital." *Remont Gallery 2002* annual catalogue. Belgrade: Remont: 6-7.

Conference Participation (Selected)

- 2023 (forthcoming). On Architecture – Challenges in Design [keynote: Incidental Reverberations: Poetic Similarities in AI Art]. Serbian Academy of Sciences and Arts, Belgrade.
2023. xCoAx 2023, 11th Conference on Computation, Communication, Aesthetics & X. [paper and talk: Renegade X: Poetic Contingencies in Computational Art]. Cultural Center mon ami, Weimar.
2023. Co-creative AI Workshop [talk: Poetic Contingencies in AI Art]. Monash University Prato Center, Prato.
2023. From Hype to Reality: Artificial Intelligence in the Study of Art and Culture [keynote: Incidental Reverberations: Poetic Similitudes in AI Art]. Center for Digital Visual Studies, University of Zürich.
2022. Future Bodies. New Media Caucus Symposium [talk: The Mechanical Turkness: Tactical Media Art and the Critique of Corporate AI]. Virginia Tech, Blacksburg, Virginia.
2022. Visual Science of Art Conference: Realities [talk: Poetic Contingencies: Uncertainty and Imperfection in AI Art, within the symposium Unexpected Realities: How Uncertainty and Imperfection Influence Perception and Interpretation in Digital Visual Studies, organized by Darío Negueruela del Castillo, Eva Cetinić, and Valentine Bernasconi], University of Amsterdam, Amsterdam.
2022. EMERGE 2022: Forum on the Future of AI-driven Humanity and International Conference “Digital Society Now” [talk: The Mechanical Turkness: Tactical Media Art and the Critique of Corporate AI]. Digital Society Lab, Institute for Philosophy and Social Theory, University of Belgrade.
2022. ISEA2022, Possibles: 27th International Symposium on Electronic Art Proceedings [paper]. Barcelona: CCCB/Art Santa Monica.
2021. Art Machines 2: International Symposium on Machine Learning and Art [paper]. School of Creative Media, City University of Hong Kong, Hong Kong.
2021. xCoAx, 9th Conference on Computation, Communication, Aesthetics & X [paper]. Graz, Austria.
2021. International Conference on Art, Museums and Digital Cultures [paper, and panel Digital Art Practices, with Anna Ridler, Myrto Aristidou and Theopisti Stylianou-Lambert, moderated by Nancy Diniz]. Lisbon, Portugal.
2021. 3rd International Conference Digital Culture and Audiovisual Challenges: Interdisciplinary Creativity in Arts and Technology [paper]. Ionian University, Corfu: online.
2021. 9th International Conference On Architecture 2021: Facing the Future – New Challenges. [paper]. Belgrade.
2021. 9th International Conference On Architecture 2021: Facing the Future – New Challenges. [poster, with Philippe Kocher]. Belgrade.
2020. 4th Taboo, Transgression, Transcendence in Art and Science Conference [paper]. University of Applied Arts, Vienna, Austria.
2020. xCoAx, 8th Conference on Computation, Communication, Aesthetics & X [paper]. Graz, Austria.
2019. XXII Generative Art Conference [paper]. Museum of Etruscan Art, Rome, Italy.
2019. ISEA: Lux Aeterna, 25th International Symposium on Electronic Art [panel]. Gwangju, Republic of Korea.
2019. xCoAx, 7th Conference on Computation, Communication, Aesthetics & X [paper]. Milan, Italy.

2018. Going Digital: Innovation in Art, Architecture, Science and Technology in Digital Era [paper]. Belgrade.

2018. On Architecture Conference [panel]. Gallery of the Science and Technology Museum, SASA, Belgrade.

2017. SIGGRAPH Conference on Computer Graphics and Interactive Techniques [paper]. Los Angeles, CA, USA.

2017. XX Generative Art Conference [paper]. Ravenna, Italy.

2017. ISEA: Bio-Creation and Peace, 23rd International Symposium on Electronic Art [2 papers]. Manizales, Columbia.

2016. XIX Generative Art Conference [2 papers]. Florence, Italy.

2016. Going Digital: Innovation in Art, Architecture, Science and Technology Conference [paper]. Belgrade.

2016. ISEA: CULTURAL R>EVOLUTION, 22nd International Symposium on Electronic Art [panel]. Hong Kong, China.

2015. XVIII Generative Art Conference [paper]. Venice, Italy.

2015. Reworking the City Through New Architecture Conference [paper]. Belgrade.

2012. Thinking about Europe – Discourses and Models: Does Art Matter?, Scenarios about Europe - Scenario 3 [keynote speech]. Galerie für Zeitgenössische Kunst (Museum of Contemporary Art), Leipzig, Germany.

2007. Teachers' Academy, ELIA: European League of Institutes of the Arts [presentation]. Faculty of Arts and Architecture, University of Brighton, UK.

2006. ELIA: European League of Institutes of the Arts [presentation]. Hogeschool Gent, Belgium.

2006. Tradition of the New, inter}artes Socrates Thematic Network, ELIA: European League of Institutes of the Arts [workshop]. Hogeschool Gent, Belgium and LMTA: Lithuanian Academy of Music and Theatre, Vilnius, Lithuania.

2005. Teachers' Academy, ELIA: European League of Institutes of the Arts [presentation]. Willem de Kooning Academy of Fine Art and Design, Rotterdam, The Netherlands.

2004. ELIA: European League of Institutes of the Arts [presentation]. Luzern, Switzerland.

2003. Cultural Territories [presentation *Raw: Artist as Curator*]. Galerie für Zeitgenössische Kunst, Leipzig, Germany.

2002. EUA / Swiss Confederation Conference on Credit Transfer and Accumulation: The Challenge for Institutions and Students [workshop]. ETH, Zürich, Switzerland.

Group Exhibitions (Selected)

2022. *Abstract Art with New Media*. Independent & Image Art Space, Chongqing, China.

2022. *Digital Worlds* (curated by Vesela Stanoeva), Next Museum.
<https://nextmuseum.io/en/exhibitions/digital-worlds>.

2022. *Contradictions* (curated by Robert Cameron and Vladimir Todorović), Melbourne Design Week, Melbourne, Australia.

2021. *Intractable Pavilion* (curated by Tra Bouscaren), The Wrong Biennale.
<https://exmedialab.com/wrong>.

2021. *Contradictions* (curated by Robert Cameron and Vladimir Todorović), Perth Cultural Centre, Perth, Australia.

2021. *On Architecture 2021: Facing the Future – New Challenges*. Gallery of Science and Technology, Belgrade.

2020. *Seensound* (curated by Brigid Burke), LOOP, Melbourne, Australia.

2019. *XXII Generative Art Exhibition*, Museum of Etruscan Art, Rome, Italy.

2019. *Pixelpoint New Media Art Exhibition – Checked Reality*, Mestna Galerija Nova Gorica, Nova Gorica, Slovenia.

2019. *Weltschmerz: Wrocław Drawing Triennial*, BWA, Wrocław, Poland.

2019. *Reconnection: 3rd International Triennial of Expanded Media*, ULUS Gallery, Belgrade.

2018. *TRACE: Wayfinding in Contemporary New Media Art*, Pro Arts Gallery, Oakland, CA, USA.

2018. *TRACE: Wayfinding in Contemporary New Media Art*, Museum of Modern Art Salon, Belgrade.

2017. *XX Generative Art Exhibition*, Museum of Art Ravenna, Ravenna, Italy.

2017. *XX Generative Art Exhibition*, Classense Mosaic Hall Gallery, Ravenna, Italy.

2017. *MediaArt*, ISEA2017: Bio-Creation and Peace, Centro Cultural Universitario Rogelio Salmona, Manizales, Colombia.

2017. *Drawing and its Shadow*, ULUS Gallery, Belgrade.

2016. *Art Science Innovation*, EspacioEnter, Tenerife Espacio de las Artes, Tenerife, Canarias.

2016. *XIX Generative Art Exhibition*, La Fondazione Cassa di Risparmio di Firenze, Florence, Italy.

2016. *November Art Salon*, Gallery 1313, Toronto, Canada.

2015. *Formless: Fluid Reality in New Media Art*, Museum of Contemporary Art Salon, Belgrade.

2015. *Reworking the City through New Architecture*, Gallery of the Science and Technology Museum, SASA, Belgrade.

2014. *Formless: Fluid Reality in New Media Art*, Energy Museum, Istanbul, Turkey.

2012. *Asymmetric Europe: Potentiality, Complexity and Complicity*, Museum of Contemporary Visual Art, Novi Sad, Serbia.

2011-2012. *Scenarios about Europe - Scenario 3*, Galerie für Zeitgenössische Kunst (Museum of Contemporary Art), Leipzig, Germany.

2011. *Synthetic Cinema*, Dom omladine, Belgrade.

2010. *New Technologies*, Gallery of Contemporary Art, Cultural Center, Pančevo, Serbia.

2010. *Artists on the Crisis of Painting*, Cvijeta Zuzorić Pavilion, Belgrade.

2010. *Rhizome of the City*, Museum of Science and Technology, Belgrade.

2006. *Hybrid - Imaginary (Painting and/or Screen: On Painting in the Era of the Media)*, Museum of Contemporary Visual Art, Novi Sad, Serbia.

2006. *Sense of Pressure*, Atelier als Supermedium, The Hague, The Netherlands.

2005. *On Normality. Art in Serbia 1989-2001*, Museum of Contemporary Art, Belgrade.

2003. *The 44th October Salon*, Cvijeta Zuzorić Pavilion, Belgrade.

2003. *ReDiscover*, Museum of the 25th of May, Belgrade.

2003. *Alternative Film – Video*, Student City Cultural Center, Belgrade.

2003. *In/Out*, Old Town Square, Prague, Czech Republic.

2002. *Balkan Konsulat: Mission Belgrad*, <rotor>/Museum in Progress, Graz, Austria.

2002. *Yu Video Art*, Instituto Cubano del Arte e Industria Cinematograficos, Habana, Cuba.

2002. *Side Effects International*, Irida Foundation, Sofia, Bulgaria.

2002. *Side Effects International*, Centre for Contemporary Art, Plovdiv, Bulgaria.

2002. *Ontotautologies (Stories of Objects)*, Cultural Centre Gallery, Belgrade.

2002. *e-ide@*, Digital Arts Festival, Dom omladine, Belgrade.

2001. *ICON*, next Verein für bildende Kunst, Schubertkino Graz, Austria.

2001. *Conversation*, Museum of Contemporary Art, Belgrade.

2001. *Digital Belgrade*, Medi@terra Festival, Dom omladine, Belgrade.

2001. *Unique Sign – Unique Location*, Stadtmuseum, Graz, Austria.

2001. *Video Art in Serbia – Extended Play*, Centre for Contemporary Art, Belgrade.

2000. *Mailart*, next Verein für bildende Kunst, Graz, Austria.

2000. *Unique Sign – Unique Location*, Cultural City Network, Mostar, Bosnia & Herzegovina.

2000. *Tech_nicks*, London, Great Britain.

2000. *Media Art in Serbia*, Montevideo/Time Based Arts, Amsterdam, The Netherlands.

2000. *Media Art in Serbia*, IFA Galerie, Berlin, Germany.

2000. *Media Art in Serbia*, Zentrum für Kunst und Medien, Karlsruhe, Germany.

1999. *Video Art in Serbia*, Centre for Contemporary Art / Bitef Theatre, Belgrade.

1998. *XIX^e Festival International de la video et des Arts Electroniques*, Locarno, Italy.

1998. *Quadrifolium Pratense*, Museum of the 25th of May, Belgrade.

1998. *The 39th October Salon*, Museum of the 25th of May, Belgrade.

1996. *Belgrade Art Scene in the Mid-Nineties: Aspects of a New Generation*, Zlatno oko Gallery, Novi Sad, Serbia.

1996. *Ars Topiaria*, Faculty of Fine Arts Gallery, Belgrade.

1994. *The First Yugoslav Youth Art Biennial*, Concordia Palace, Vršac, Serbia.

Solo Exhibitions (Selected)

2017. *Wake Vortex*, Centro Cultural Universitario Rogelio Salmona, Manizales, Colombia.

2017. *Analogies (When I Draw a Song for a Film)*, Faculty of Fine Arts Gallery, Belgrade.

2016. *Alibi (Black or White)*, Faculty of Fine Arts Windows Gallery, Belgrade.

2015. *Anticipations*, Contact Gallery SCC, Kragujevac, Serbia.

2012. *Alibi (Black or White): Demo One*, Faculty of Fine Arts Gallery, Belgrade.

2008. *The U.S. Composites*, Rex Cultural Center, Belgrade.

2007. *a*, Unagaleria, Bucharest, Romania.

2006. *a=a'*, Rex Cultural Center, Belgrade.

2006. *a*, Dom omladine Gallery, Belgrade.

2006. *Gravity and Levity*, Galeria 26, Bucharest, Romania.

2006. *aula_100*, Faculty of Architecture, Belgrade.

2003. *All My People Right Here Right Now (Connection Show)*, Belgrade Gallery, Belgrade.

2001. *The Blue Lotus*, Remont Gallery, Belgrade.

2001. *Topologies of Death*, Belgrade Gallery, Belgrade.

1998. *Kraftwerk P-b-M*, Dom omladine Gallery, Belgrade.
1998. *A Tribute to Paul Thek*, Faculty of Fine Arts Gallery, Belgrade.
1997. *Anthropometric*, Ata-Ray Gallery, Sofia, Bulgaria.
1996. *Thermica*, Murat Associazione Culturale, Naples, Italy.
1995. *Face of Illness*, Veljković Pavilion, Belgrade.
1995. *Stealth*, Dom omladine Gallery, Belgrade.
1995. *Speculation*, Faculty of Fine Arts Gallery, Belgrade.
1994. *Elastic*, Faculty of Fine Arts Gallery, Belgrade.

Curated Exhibitions

2018. *VR Corner: The Running Nude by Vladimir Todorović*. CGA Conference, Belgrade.
2018. *TRACE: Wayfinding in Contemporary New Media Art*. Pro Arts Gallery, Oakland, CA, USA.
2018. *TRACE: Wayfinding in Contemporary New Media Art*. MoCA Salon, Belgrade.

Public Lectures (Selected)

2019. *Event Studies: Introduction to Generative New Media Art*. Victorian College of the Arts, The University of Melbourne, Australia.
2019. *Creative Adventures in New Media Art Research*. Victorian College of the Arts, The University of Melbourne, Australia.
2019. *Creative Adventures in New Media and Generative Art Research*. Victorian College of the Arts, The University of Melbourne, Australia.
2019. *Creative Adventures in New Media Art Research*. School of Design, The University of Western Australia, Perth, Australia.
2019. *Study 7/0*. XXII Generative Art Conference, Rome, Italy.
2019. *Creative Adventures in New Media Art Research*. HASS Colloquium Series, Humanities, Arts and Social Sciences, Singapore University of Technology and Design, Singapore.
2019. *Creative Adventures in New Media Art/Theory/Education*. ADM Research Lecture Series, School of Art, Media, and Design, Nanyang Technological University, Singapore.
2018. *VR to Begin With* [Panel with Johanna Pirker (TU Graz), Ninoslav Adžibaba (VRI labs Belgrade) and Vladimir Todorović (UWA Perth)]. Computer Graphics and Arts Conference, Yugoslav Film Archive, Belgrade.
2018. *Event Studies*. ADM CLASS Lecture. School of Art, Media, and Design, Nanyang Technological University, Singapore.
2018. *One Ping Only: Wayfinding in Contemporary New Media Art*. MoCA Salon, Belgrade.
2017. *Avoid Setup: Insights and Implications of Generative Cinema*. Intermedia Department, Academy of Fine Arts and Design, Bratislava, Slovakia.
2016. *Avoid Setup: Insights and Implications of Generative Cinema*. Consciousness Reframed XIX – Art and Consciousness in the Post-Biological Era (Presumptive Predications: Art and its Future), DeTao Masters Academy, Shanghai Institute of Visual Arts, Shanghai, China.
2016. *Analogies: When I Draw a Song for a Film*. XIX Generative Art Conference, Florence, Italy.
2016. *Avoid Setup: Insights and Implications of Generative Cinema*. Computer Graphics Meet Up, Crater Studio, Belgrade.

2016. *The Future of Digital Multimedia Communications* [panel]. Tribune of the Serbian Informatics Association, Dom omladine, Belgrade.

2016. *Forensics of a Molten Crystal: Challenges of Archiving and Representing Generative Art*. Question of Memory conference, Museum of Contemporary Visual Art, Novi Sad, Serbia.

2016. *Avoid Setup: Insights and Implications of Generative Cinema*. Going Digital conference, Museum of Applied Arts, Belgrade.

2015. *Get Lucky: Cognitive Aspects of Generative Art*. XVIII Generative Art Conference, Venice, Italy.

2015. *Get Lucky: Cognitive Aspects of Generative Art*. Reworking the City Through New Architecture conference, Gallery of the Museum of Science and Technology, SASA, Belgrade.

2015. *Code/Steal: Innovative Combinatorics in Digital Art*. Formless: Fluid Reality in New Media Art exhibition, MoCA Salon, Belgrade.

2015. *I Cite (Very) Art: (Re)creativity in Contemporary Art*. Going Digital: Innovations in Contemporary Life conference, Museum of Applied Arts, Belgrade.

2015. *Algorithmic Provocations*. Belgrade Polytechnic, Belgrade.

2010. *Digital and New Media Art* [10 lecture series]. Student City Cultural Center, Belgrade.

2009. *Bastards of the Cool*. 9th International Summer School of the University of the Arts, Sremski Karlovci, Serbia.

2009. *Realities / Consciousnesses / Narratives* [4 lecture series]. City Library, Belgrade.

2008. *Game Art*. iCA: Independent Cultural Association, Magazine Art Space, Belgrade.

2008. *Realities / Consciousnesses / Narratives*. ChainReaction: Upgrade! International festival, Skopje, Northern Macedonia.

2008. *Conceptual Aspects of Art and Popular Culture* [11 lecture series]. City Library, Belgrade.

2008. *Theories of Hypertext, Multimedia, VR and Cyber Art*. Theory of Art and Media PhD program, Interdisciplinary Graduate Center, University of the Arts, Belgrade.

2007. *Bastards of the Cool*. Medienkunstlabor, Graz, Austria.

2007. *Bastards of the Cool*. Unagaleria, Bucharest, Romania.

2007. *Interpol and Deutsche Bank, FBI and Scotland Yard*. Computer Art program, Department of Transmedia, College of Visual and Performing Arts, Syracuse University, Syracuse, NY, USA.

2007. *Neue Slowenische Kunst – The Art of Overstatement*. Computer Art program, Department of Transmedia, College of Visual and Performing Arts, Syracuse University, Syracuse, NY, USA.

2006. *Bizarre Love Triangle*. Bizarre in the Arts lecture series, City Library, Belgrade.

2006. *Electronic Apemen: Experimental Video, Software and Algorithmic Art*. Kontekst Gallery, Belgrade.

2006. *n-Dimensional Zombies: The Possibility of n-Mutation*. 6th International Summer School of University of the Arts, Pirot, Serbia.

2006. *Kraftwerk*. Faculty of Fine Arts, Belgrade.

2006. *The Complete Matthew Barney*. Faculty of Fine Arts, Belgrade.

2006. *Video Killed the Radio Stars: Nam June Paik and Bill Viola*. Faculty of Fine Arts, Belgrade.

2005. *Peter Greenaway*, Faculty of Fine Arts, Belgrade.

2004. *Film as a Meta-technological Critique of the World: Godfrey Reggio from Koyaanisqatsi to Naqoyqatsi*. Faculty of Fine Arts, Belgrade.

2001. *Die Roboter: Kraftwerk as an Introduction to the Advanced Concepts of Media Art*. Centre for the Youth Creativity, Belgrade.

2000. *Roman Signer, Fischly & Weiss, Rirkrit Tiravanija, Andreas Gursky, etc.* School for History and Theory of Images, Centre for Contemporary Art, Belgrade.

2000. *The Art of Public Image: Hans Haacke, Krzysztof Wodiczko, Barbara Kruger, Jenny Holzer*. Faculty of Fine Arts, Belgrade.

2000. *Roman Signer*. Faculty of Fine Arts, Belgrade.

2000. *Conceptual Art: A Survey*. Faculty of Fine Arts, Belgrade.

2000. *Minimalism: A Survey*. Faculty of Fine Arts, Belgrade.

2000. *Gerhard Richter*. Faculty of Fine Arts, Belgrade.

2000. *Cindy Sherman: Space/Identity*. Center for Contemporary Art, Belgrade.

1999. *Robert Mapplethorpe and Joel Peter Witkin*. Faculty of Fine Arts, Belgrade.

1998-1999. *Visual Aspects of Cinema* [lecture series]. Faculty of Fine Arts, Belgrade.

1996. *Nam June Paik*. The Association of Serbo-Korean Friendship, Belgrade.

1995-1996. *Digital Technologies in Art* [10 lecture series], Faculty of Fine Arts, Belgrade.

Presentations and Artist Talks (Selected)

2019. *Learning to be Curious*. School of Art, Media, and Design, Nanyang Technological University, Singapore.

2017. *Analogies: When I Draw a Song for a Film*. XX Generative Art Conference, Ravenna, Italy.

2015. *Wake Vortex: Orthogonal Scanning of Digital Artefacts*. XVIII Generative Art Conference, Venice, Italy.

2014. *Curiosity: Experimental Projects and Studies*. Cultural Center Catalysis, Belgrade.

2007. *a=a*. Department of Transmedia, College of Visual and Performing Arts, Syracuse University, Syracuse, NY, USA.

2007. *t'ung*. Computer Art Program, Department of Transmedia, College of Visual and Performing Arts, Syracuse University, Syracuse, NY, USA.

2007. *All My People Right Here Right Now*. Computer Art Program, Department of Transmedia, College of Visual and Performing Arts, Syracuse University, Syracuse, NY, USA.

2007. *a*. Computer Art Program, Department of Transmedia, College of Visual and Performing Arts, Syracuse University, Syracuse, NY, USA.

2005. *Too Many Secrets*. Art Today seminar, Faculty of Architecture, Belgrade.

2002. *Work Presentation*. Forum Stadtpark Gallery with Cultural City Network, Graz, Austria.

Juries and Gallery Boards

2022. IEEE VR 2022 Workshop: Animation in Virtual and Augmented Environments (ANIVAE).

2012. *KEF 13 (Different World)*. Festival of short electronic form, Rex, Belgrade.

2011. *F1*, Student film festival. Faculty of Fine Arts Gallery, Belgrade.

2008. *Drawings of the Students at the Faculty of Fine Arts*. Goethe Institut, Belgrade.

2006. *Tuborg Loud and Clear: Green Beat*. Video selection, Kalemegdan Fortress, Belgrade.

2005. *Public Art Lab*. Belgrade / Vienna, Austria.

2003-2005. Board member of Dom omladine Gallery, Belgrade.

2002-2004. Board member of the Faculty of Fine Arts Gallery, Belgrade.
2002-2003. Board member of Remont Gallery, Belgrade.
2001-2002. Board member of Underground Gallery, Belgrade.
2000-2002. Board member of Belgrade Cultural Centre Gallery, Belgrade.

Bibliography in Books (Selected)

Maldini, Slobodan. 2018. *The History of Serbian Art from the 18th to the 21st Century*. Belgrade: Knjiga komerc: 800, 804-805.

Šuvaković, Miodrag. 2013. "Novi Sad." In Barbara Steiner, ed. *The Europeⁿ Book*. Berlin: jovis Verlag GmbH: 130, 132.

Belančić, Milorad. 2011. "Art in the Fissures of Digital Technologies." In Milorad Belančić, *Deterritorialization of the Image*. Belgrade: 104-113.

Šuvaković, Miodrag. 2010. "Transition in the Condition of War / The Arts of Transition: The Incomparable Differences." In Miodrag Šuvaković, *Serbian Art in the 20th Century Vol. 1: Radical Art Practices*. Belgrade: Orion Art: 733-735.

Šuvaković, Miodrag. 2010. "Painting in the Age of Media / Contemporary Paradigms: Globalism and Transition." In Miodrag Šuvaković, *Serbian Art in the 20th Century Vol. 1: Radical Art Practices*. Belgrade: Orion Art: 850-853.

Šuvaković, Miodrag. 2007. "VIRTUOSITY of PORTRAIT execution: versions of the Work and the Life itself: Dejan Grba." In Miodrag Šuvaković, *Conceptual Art*. Novi Sad: Museum of Contemporary Art in Vojvodina: 793-796.

Šuvaković, Miodrag. 2005. "20th Century Art in Serbia: Video Art, Painting After the Death of Painting or Painting in the Age of Media and Art in the Age of Culture." In H.W. Janson & Anthony F. Janson. *History of Art, new edition*. New York / Varaždin: Harry N. Abrams / Stanek: 386-387.

Aufischer, Max, and Gerhard Gross, eds. 2004. *Fünfzehn plus Eins – CCN / IHAG – 15 Jahre Kulturvermittlung Steiermark Kunstpädagogisches Institut*. Graz: Kulturvermittlung Steiermark Kunstpädagogisches Institut: 169, 197.

Kosova, Erden. 2003. "Problems of National Identity and Social Engagement in the Practice of Contemporary Art in the Balkans." In Irina Vainovski-Mihai, ed. *N.E.C. Regional Program 2002-2003 and 2003-2004*. Bucharest: New Europe College: 267-270.

Vasić, Čedomir. 1998. "The Art of Real Virtuality." In Irina Subotić, ed. *Art at the End of the Century*. Belgrade: Clio: 13-27.

Bibliography in Solo Show Catalogues (Selected)

Šuvaković, Miodrag. 2006. "VIRTUOSITY of PORTRAIT execution: versions of the Work and the Life itself." a exhibition catalogue. Belgrade: Dom omladine Gallery.

Gross, Gerhard. 2006. "The Appeal of Inconsequence." a exhibition catalogue. Belgrade: Dom omladine Gallery.

Todorović, Vladimir. 2006. "a=a." a exhibition catalogue. Belgrade: Dom omladine Gallery.

Vuković, Stevan. 2001. "The Primal Object, Malaise, Split." *Topologies of Death* exhibition catalogue. Belgrade: Belgrade Gallery: 13.

Vuković, Stevan. 2001. "The Delegated Self, on the Brinks of Enjoyment." *The Blue Lotus* exhibition catalogue. Belgrade: Remont Gallery.

Prodanović, Mileta. 2001. "Alter-Egoism at the End of the Serbian Social Miracle Era." *The Blue Lotus* exhibition catalogue. Belgrade: Remont Gallery.

Vasić, Čedomir. 2001. "Dejan Grba's Blue Lotus." *The Blue Lotus* exhibition catalogue. Belgrade: Remont Gallery.

Burić, Bojana. 1998. "A Note." *A Tribute to Paul Thek* exhibition catalogue. Belgrade: Faculty of Fine Arts Gallery.

Vasić, Čedomir. 1996. "Thermica." *Thermica* exhibition brochure. Naples: Murat Associazione Culturale.

Vuković, Stevan. 1995. "Identity Slip." *Stealth* exhibition catalogue. Belgrade: Dom omladine Gallery.

Vuković, Stevan. 1995. "Maps of Repugnance." *Face of Illness* installation catalogue. Belgrade: CZKD.

Prodanović, Mileta. 1995. "Visual Meditation." *Speculation* exhibition catalogue. Belgrade: Faculty of Fine Arts Gallery.

Bibliography in Group Show Catalogues (Selected)

Vesić, Vesna, Mura Odić, and Vojislav Klačar, eds. *Reconnection: International Triennial of Expanded Media, Multimedia Art, and New Media Art*, 112. Belgrade: ULUS.

V.A. 2022. "Dejan Grba." *Abstract Art with New Media exhibition catalogue*. Chongching: Independent & Image Art Space: 52-57.

Pintal, Przemek, Marta Szymczakowska, and Patrycja Sap. 2019. *Wroclaw Drawing Triennial*. Akademia Sztuk Pięknych im. Eugeniusza Gępperta we Wrocławiu, Wrocław: 134-135.

Yücel, Derya, and Una Popović. 2015. "Formless: Fluid Reality in New Media Art, Istanbul-Belgrade, 2014-15." *Formless: Fluid Reality in New Media Art* exhibition catalogue. Belgrade: Museum of Contemporary Art: 13-16.

Artut, Selçuk. 2015. "Technological-media Dependent Art and its Representation." *Formless: Fluid Reality in New Media Art* exhibition catalogue. Belgrade: Museum of Contemporary Art: 65-68.

Yücel, Derya, and Una Popović. 2014. "Formless: Fluid Reality in New Media Art." *Formless: Fluid Reality in New Media Art* exhibition catalogue. Istanbul: Bilgi University: 3-7.

Šuvaković, Miodrag. 2012. "Asymmetric Europe: Potentiality, Complexity and Complicity." *Asymmetric Europe* exhibition catalogue. Novi Sad: Museum of Contemporary Visual Art: 4.

Prodanović, Mileta, and Petar V. Arbutina, eds. 2012. *Faculty of Fine Arts in Belgrade 1937-2012*. Belgrade: Faculty of Fine Arts & Službeni glasnik: 16, 232-233.

Šuvaković, Miodrag. 2011. "Asymmetries: Concepts, Metaphors and Ideological Differences." In *Thinking Europe: The Scenario Book*, edited by Barbara Steiner. Berlin: jovis Verlag GmbH: 197.

Belančić, Milorad, and Jerko Denegri. 2010. "Artists on the Crisis of Painting." *Artists on the Crisis of Painting* exhibition catalogue. Belgrade: Cvijeta Zuzorić Pavillion: 1-2.

Šuvaković, Miodrag. 2006. "Dejan Grba: VIRTUOSITY of PORTRAIT execution: versions of the Work and the Life Itself." *Hybrid – Imaginary (Painting and/or Screen: On Painting in the Era of the Media)* exhibition catalogue. Novi Sad: Museum of Contemporary Visual Arts: 29-31.

Vuković, Stevan. 2006. "Balkan Konsulat Belgrade." *Balkan Konsulat* project catalogue. Frankfurt am Main/Graz: Rotor/Archiv für Aktuelle Kunst: 24-25.

Anđelković, Branislava and Branislav Dimitrijević. 2005. "Last Decade: Art, Society, Trauma and Normality." *On Normality. Art in Serbia 1989-2001* exhibition catalogue. Belgrade: Museum of Modern Art: 127, 133.

Spiegl, Andreas. 2002. "Side Effects Critique, or: The Dislocation of Power." *Side Effects* exhibition catalogue, Sofia.

Koralova, Ilina. 2002. "Side Effects." *Side Effects* exhibition catalogue, Sofia.

- Vuković, Stevan. 2002. "Voice/Object: Dejan Grba: "Pray! (Too Many Secrets)" *Ontotautologies (Stories of Objects)* exhibition catalogue. Belgrade: Cultural Centre.
- Koralova, Iliana. 2001. "Dejan Grba: The Deceased – Floating Points." *Unique Sign – Unique Location* project catalogue. Graz: Cultural City Network.
- Dimitrijević, Branislav. 1999. "An Intermittent History: A Brief Survey of Video Art in Serbia." *Video Art in Serbia* exhibition catalogue. Belgrade: Center for Contemporary Art: 22-23.
- Prodanović, Mileta. 1998. "Genius Loci: On Art and Obedience." *Quadrifolium Pratense* exhibition catalogue. Belgrade: Cultural Centre: 35-45.
- Burić, Bojana. 1998. *39th October Salon* exhibition catalogue. Belgrade: Cultural Centre: 12-16.
- Vuković, Stevan. 1996. "Character of Works." *Belgrade Art Scene in the Mid-Nineties: Aspects of a New Generation* exhibition catalogue. Novi Sad: Zlatno oko Gallery, SCC.
- Šuica, Nikola. 1996. "Puer Aeternus." *A View to a Wall* exhibition catalogue. Belgrade: Rex/B-92: 130.
- Erić, Zoran. 1994. "Perspectives XXII." *Perspectives XXII* exhibition catalogue. Belgrade: Andrićev venac Gallery: 3.

Bibliography in Magazines (Selected)

- Whitstanley, Lisa, and Cindy Wang. 2020. *(Re)Frame*, School of Art, Design and Media, Nanyang Technological University, Singapore: 16, 35, 38.
- Killah, Teddy. 2018. "Dejan Grba CGA Interview." VFX Serbia website. <https://vfxserbia.com/2018/11/15/dejan-grba-intervju-cga2018/>.
- Ćuk, A. 2015. "Beyond Limits." *Danas*, 10 July: 14, Belgrade: 14.
- Vukelić, Milan. 2011. "Aesthetics of Privacy." *NIN*, No. 3133, 13 January, Belgrade: Politika: 61-63.
- Mladenović, Milorad. 2009. "My Documents (A Document on Documents)." *Kvart Magazine for Architecture, Design, Art and Lifestyle*, No. 8, Belgrade: 134-139.
- Đorđević, Marija. 2007. "I Make Art by Working on Myself." *Politika Culture - Art - Science*, No. 31, 10 November, Belgrade: 6-7.
- Šuvaković, Miodrag. 2006. "Mistrzostwo Wykonania Portretu." *Artluk*, No. 2, Warsaw: 19-20.
- Šuvaković, Miodrag. 2006. "Serbski czas kultury." *Artluk*, No. 1/2006, Warsaw: 14-15.
- Marković, Srđan. 2006. "Attack on the Static Self-Portrait." *Glas*, May 9, Belgrade: 19.
- Žarković, Mirko. 2006. "Hybrid - Imaginary: Painting and/or Screen." *ArtFama*, pilot issue, G.L.O.R.I.J.A. Belgrade: 44-45.
- Titz, Walter. 2002. "Bewegende Bilder und Bilder in Bewegung." *Kleine Zeitung*, 21 November, Graz: 58-59.
- Perić, Vesna. 2002. "I Would Make Clones and Design Cyborgs." *Danas Com_medi@*, 20 November, Belgrade: IV-V.
- Pješčić, Miroslav. 1998. "An Interview with Dejan Grba." *Beorama*, No. 79, Belgrade: 79-80.
- Despić, Lidija. 1998. "Titles and Scrambles: A Challenging Communication with Paul Thek." *Demokratija*, 11 May, Belgrade: 9.
- Đorđević, Marija. 1996. "A Gallery in the Bag." *Politika*, 22 September, Belgrade: 20.
- Šuica Nikola. 1996. "Tectonics of Violence." *Vreme*, No. 291, Belgrade: 44.
- Vuković, Stevan. 1995. "Culture as Disease." *Monitor*, No. 241, Podgorica: 37.
- Popović, Savo. 1995. "Scent of the Times." *Borba*, 4 December, Belgrade: 14.

Ninković, Vesna. 1995. "Face of Illness." *Naša Borba*, 17 November, Belgrade: 13.
Šuica Nikola. 1995. "Ornament in the Age of Crime." *Eterna*, No. 3, Belgrade: 68-71.
Šuica Nikola. 1994. "Dejan Grba: Elastic." *Vreme*, No. 189, Belgrade: 47.

ACADEMIC WORK

Administrative Positions

2015-2020. **Founding Chair**. New Media Department, Faculty of Fine Arts, Belgrade.
2016-2020. **Executive Board Member**. Faculty of Fine Arts Council, Belgrade.
2008-2020. **Executive Board Member**. Interdisciplinary Graduate Center Council, University of the Arts, Belgrade.
2015-2018. **Executive Board Member**. University Council, University of the Arts, Belgrade.

Academic Positions

2017 - ongoing. **Associate Professor**. Digital Art PhD Program, Interdisciplinary Graduate Center, University of the Arts, Belgrade.
2019-2020. **Visiting Associate Professor**. School of Art, Design and Media, Nanyang Technological University, Singapore.
2017-2020. **Associate Professor**. New Media Department, Faculty of Fine Arts, Belgrade.
2015-2017. **Assistant Professor**. New Media Department, Faculty of Fine Arts, Belgrade.
2007-2017. **Assistant Professor**. Digital Art PhD Program, Interdisciplinary Graduate Center, University of the Arts, Belgrade.
2006-2015. **Assistant Professor**. Painting Department, Faculty of Fine Arts, Belgrade.
2007. **Guest Assistant Professor**. College of Visual and Performing Arts, Syracuse University, Syracuse, NY, USA.
2006-2007. **Assistant Professor**. Digital Art MFA Program, Interdisciplinary Graduate Center, University of the Arts, Belgrade.
2005-2006. **Lecturer**. Digital Art MFA Program, Interdisciplinary Graduate Center, University of the Arts, Belgrade.
1998-2006. **Lecturer**. Faculty of Fine Arts, Belgrade.

Programs and Curricula Developed

2020. Seminar in Emerging Media and Interactive Art for the university-wide MiniMaster Certificate Program, Nanyang Technological University, Singapore.
2020. MA curriculum for the Game Art and Design joint program, Interdisciplinary Graduate Center, University of the Arts and Faculty of Mathematics, Belgrade.
2018. MA program and curriculum for the Art of Digital Media International module, Interdisciplinary Graduate Center, University of the Arts, Belgrade.
2014-2015. BA, MA and PhD programs and curricula for New Media Department, Faculty of Fine Arts, Belgrade.
2007-2008. BA and MA programs and curricula for Transmedia Art at Painting Department, Faculty of Fine Arts, Belgrade.

2005-2006. PhD curriculum for Digital Art program, Interdisciplinary Graduate Center, University of the Arts, Belgrade.

1999-2000. Interdisciplinary Graduate Center Program, University of the Arts, Belgrade.

PhD Supervision

Dejan Vračarević, *A Brilliant Moment in a Stride: Spatially Conditioned Projection Mapping*. Digital Art, Interdisciplinary Graduate Center, University of the Arts, Belgrade. Defended 2021.

Vladimir Todorović, *The Running Nude: Narrative Generativity and Automatic Form in Visual Arts*. New Media, Faculty of Fine Arts, Belgrade. Defended 2018.

Deana Petrović (co-mentorship with Assist. Prof. Aleksandra Jovanić), *Hybrid Public Spaces: Artistic Potential of Augmented Reality in Public Places*. Digital Art, Interdisciplinary Graduate Center, University of the Arts, Belgrade. Defended 2018.

Iva Ćirić, *Cyclophony: Dynamic Digital Collage*. Digital Art, Interdisciplinary Graduate Center, University of the Arts, Belgrade. Defended 2015.

PhD Boards

Vladan Joler, *Anatomy of an AI System*. Visual Arts Graduate Studies, Academy of the Arts, University of the Arts, Novi Sad. Ongoing.

Anika Tesla, *Meantime: An Interactive Online Multi-Screen Video Installation*. Digital Art, Interdisciplinary Graduate Center, University of the Arts, Belgrade. Defended 2020.

Julijana Protić, *From A... Morphogenesis of a Psychoacoustic 3D Animation*. Digital Art, Interdisciplinary Graduate Center, University of the Arts, Belgrade. Defended 2015.

MFA Supervision

Vladimir Todorović, *Significance of a Bit: Narrative Forms in Generative Video Ambient*. Painting, Faculty of Fine Arts, Belgrade. Defended 2017.

MFA Boards

Veljko Onjin, *Pneumatic Desires*. Faculty of Fine Arts, Belgrade. Defended 2014.

Aljoša Ninković, *Video Ambients*. Faculty of Fine Arts, Belgrade. Defended 2013.

FYP Supervision

Ho Su Yang, *Untitled Summer: A Cooperative Adventure of Two Minds*. Interactive Media. School of Art, Design and Media, Nanyang Technological University, Singapore. 2020.

Courses Taught

2005 - ongoing. *Poetics of Digital Art Seminar*. Digital Art Program, Interdisciplinary Graduate Center, University of the Arts, Belgrade.

2020. *DM3008 Generative Art*, and *DM3013 Interactive Spaces*. School of Art, Design and Media, Nanyang Technological University, Singapore.

2019-2020. *DM2000 Interactive I*, *DM2006 Narratives for Interaction*, and *DM2007 Interactive II*. School of Art, Design and Media, Nanyang Technological University, Singapore.

2007-2020. *Transmedia Research Studio*, and *Transmedia Research Studio Elective*. New Media Department and Painting Department, Faculty of Fine Arts, Belgrade.

2007. *TRM 152 Transmedia Colloquium*, *CAR 233 Intermediate Multimedia (Art Gaming)*, *CAR 430 Computer Graphics Seminar*, *CAR 432 Senior Project*, *CAR 530 Special Topics in*

Computer Art, and *CAR 630 Computer Art Studio*. Computer Art Program, Department of Transmedia, College of Visual and Performing Arts, Syracuse University, Syracuse, NY, USA.
2004-2007. *Intermedia Art Studio Elective*. Painting Department, Faculty of Fine Arts, Belgrade.
1998-2007. *Painting 3 Studio*, *Painting 4 Studio*, *Painting 5 Studio*, *Drawing 3 Studio*, *Drawing 4 Studio*, and *Drawing 5 Studio*. Painting Department, Faculty of Fine Arts, Belgrade.

Courses Designed

2020. Interactive Media pathway courses within Outcome-Based Teaching and Learning framework: *DM8002 Networked Art and Culture*, *DM3008 Generative Art*, *DM2007 Interactive II*, *DM2006 Narratives for Interaction*, *DM2002 Sound Art*, and *DM2000 Interactive I*. School of Art, Design and Media, Nanyang Technological University, Singapore.

2020. Interdisciplinary courses *Interactive Media*, and *Interactive Media Seminar* for Game Art and Design joint MA program, Interdisciplinary Graduate Center, University of the Arts in Belgrade and Faculty of Mathematics, University in Belgrade.

2014-2015. Core courses for the New Media Department, Faculty of Fine Arts in Belgrade: *Transmedia Research Studio* (BA, MA and PhD), *Technologies of New Media* (BA and MA), and *Discursive Practices of New Media* (BA and MA).

2005-2006. *Poetics of Digital Art Seminar* for Digital Art PhD Program, Interdisciplinary Graduate Center, University of the Arts, Belgrade.

Academic Service

2021. Principal reviewer for Algorithmic Art online learning platform, Loop Foundation, Belgrade.

2020. FYP and Internship Supervisor, School of Art, Design and Media, Nanyang Technological University, Singapore.

2019-2020. INT Mentor, School of Art, Design and Media, Nanyang Technological University, Singapore.

2015-2020. PhD Mentor, Interdisciplinary Graduate Center, University of the Arts, Belgrade.

2008 - ongoing. PhD Assessment Committee Member, Interdisciplinary Graduate Center, University of the Arts, Belgrade.

2008-2020. Accreditation Reviewer: 24 reviews of fine arts academic programs and institutions for the Serbian National Accreditation and Quality Assessment Committee, Belgrade.

2006-2018. MFA Mentor and MFA Assessment Committee Member, Faculty of Fine Arts, Belgrade.

2014-2015. Accreditation standards implementation supervision for the BA, MA and PhD programs at the Faculty of Fine Arts, Belgrade.

2005-2007. Member of the PhD Studies Workgroup, University of the Arts, Belgrade.

2003-2007. Member of the Tempus Program Executive Board, University of the Arts, Belgrade.

1999-2000. Member of the Digital Technologies and University of the Future Workgroup, University of the Arts, Belgrade.

Student Exhibitions Curated

2015. *Transarch: Reworking the City through New Architecture*. Gallery of the Science and Technology Museum, Serbian Academy of Sciences and Arts, Belgrade.

2015. *Transanimations 2015*. European Festival of Student Animation (FESA), Belgrade.

2014-2015. *Transsamplers 2014*. Students' Cultural Center, Belgrade.

2011. *Photo-Robot*. Student City Cultural Center Gallery, Belgrade.
2010-2013. *Student Drawings*. (12 exhibitions) Goethe Institut, Belgrade.
2009-2011. *C1, C2, C3*, Student City Cultural Center Gallery, Belgrade.
2007. *2D MutantZombies*. Medienkunstlabor, Graz, Austria.
2007. *2D MutantZombies*. Unagaleria, Bucharest, Romania.
2006. *2D MutantZombies*. Kontekst Gallery, Belgrade.
2004. *Flu_ID*. Kraljević Gallery, Zagreb, Croatia.
2004. *Flu_ID*. Križić-Roban Gallery, Zagreb, Croatia.
2004. *Flu_ID*. VN Gallery, Zagreb, Croatia.
2003. *Raw: Cultural Territories*. Galerie für Zeitgenössische Kunst, Leipzig, Germany.
2001-2005. *Flu_ID: FFA Students' Media Artworks*. Dom omladine Gallery, Belgrade.

Student Workshops Mentored

2019. *Interactive Storytelling AEP*. School of Art, Media, and Design, Nanyang Technological University, Singapore.
2018. *Generative Narratives*. School of Art, Media, and Design, Nanyang Technological University, Singapore.
2017. *Generative Art*. Intermedia Department, Academy of Fine Arts and Design, Bratislava, Slovakia.
2009. *Photo-Robot*. 9th International Sumer School of the University of the Arts, Sremski Karlovci, Serbia.
2006. *2D MutantZombies*. 6th International Sumer School of the University of the Arts, Pirot, Serbia.
2006. *Cycloglyphs*, with RasterGroup and DigitGroup Belgrade. Department for Digital Art, Interdisciplinary Graduate Center, University of the Arts, Belgrade.
1999-2006. *Flu_ID Project*. Faculty of Fine Arts, Belgrade.

Grants

2019-2023. Co-investigator, Ministry of Education of Singapore Academic Research Tier 1 Fund Grant (External), Interwoven Cultures RP. PI: Associate Professor Galina Mihaleva. School of Art, Design and Media, Nanyang Technological University, Singapore. 99,500 SGD.
2017-2018. Convener, Telekom Serbia Department Development Grant (External), Faculty of Fine Arts, University of the Arts, Belgrade. 12,645 EUR.
2016-2017. Convener and Supervisor, Telekom Serbia Department Development Grant (External), Faculty of Fine Arts, University of the Arts, Belgrade. 12,645 EUR.

PROFESSIONAL ASSOCIATIONS

2017 - ongoing. Fulbright Alumni Association of Serbia.
2015 - ongoing. Provisional Art Spaces, International association of curators and artists.
2007. College Art Association, USA.

AWARDS

2021. STRAND Association Special Award to Exceptional Individuals
1994. 1st prize, Serbian Cancer Prevention Society Poster Award.

1993. Faculty of Fine Arts Mosaic Award.
1992. Faculty of Fine Arts Drawing Award.